Rainbow Cult Download] [Crack Serial Key

Damage Report

Legend		
% VB Lost	Combos Thrown	% Missed throws
% Kills	Optimal Combos	% High cost boxes

Bosses
Basic
Sniper
Fast
Chameleon
Archer
Snare
Suicide
Small
???
???
???
???
???
Box casts

Cause of death: SJWs stole the last of your victimbux
Dying a lot? Check out the Tips & Tricks section of the Help menu!

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About This Game

Rainbow Cult is a satirical office environment where each floor is based off a real-life event or controversy.

Gameplay

There are 13 basic enemy types, one is added every level you go up.

Even though it's single player, the combat often resembles an MMO more than any single-player genre, although it isn't grindy like an MMO. The way you pull and aggro enemies and use crowd control to avoid damage should feel familiar, but RainbowCult ratchets up the pace much higher.

You can throw three basic spells, but these also can be combined in six different ways to make important utility spells that add a lot of variety to the gameplay.

Bosses

The boss fights could be described as a puzzle, much in the same way that MMO boss fights are a puzzle - you have a limited set of mechanics and you have to figure out how to apply them to the encounter.

These 13 bosses each have 3 difficulty levels, which add new mechanics to the boss to make the fight more dynamic and challenging, training you for the final NG++ encounter. There aren't quick-time-events or glowing weak spots. Just you, a

handful of spells, and your wits.

Can't figure out one of the boss fights? Skip it and come back later when you realize what you were doing wrong!

Multiple endings

Each of the three difficulties has a unique cutscene at the end, rewarding you for beating all 13 of the bosses.

Game length

Based on our testing we estimate it should take *at least* 8 hours to beat all 39 encounters and see all of the endings, but a typical player will probably spend 12-16 hours, since you won't know the enemies or the boss fight mechanics on your first playthrough.

Highlights recap

- Battle your way through 13 floors of the Ogle offices, fighting a variety of enemies

- Each floor has a boss and an optional hero to help make the boss encounter easier

- Fight the 13 bosses in any order, but beware, higher floors have harder basic enemies

- Every boss has two additional hard modes to unlock, each giving the boss extra abilities

- Three unique endings, one for each difficulty

Title: Rainbow Cult
Genre: Action, Indie, Strategy
Developer:
Death Hill Games
Publisher:
Death Hill Games
Release Date: 25 Oct, 2018

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English

Really cool, innovative gameplay.
It is like, really difficult.
I feel like it costs too much.

I'm gonna give it a thumbs up but you should wait for a sale.

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